

EYFS

SUMMER 2

ESSENTIAL KNOWLEDGE AND SKILLS	
SCIENCE	<ul style="list-style-type: none"> • Recognise which objects float and sink. • Introduce key vocabulary 'push' and 'pull' when describing how objects move in water.
PSHE	<ul style="list-style-type: none"> • Name a strategy to overcome a hurdle. • Name and choose healthy food and drink. • Name some ways to keep their body fit and well, including having the right amount of sleep
ART AND DESIGN	<ul style="list-style-type: none"> • Focus on how colours can be placed together appealingly and create patterns.
COMPUTING	<ul style="list-style-type: none"> • use a keyboard to write their name
DESIGN AND TECHNOLOGY	<ul style="list-style-type: none"> • Threading fish
GEOGRAPHY	No history this term
HISTORY	<ul style="list-style-type: none"> • Sort old and new transport (boats) into past and present
MUSIC	<ul style="list-style-type: none"> • Sing a range of nursery rhymes and songs. • Move in time to the music • Perform songs and rhymes.
PE	<p>Feet 1</p> <ul style="list-style-type: none"> • Develop their ability to dribble the ball keeping control. Pupils will move the ball into spaces avoiding any defenders. <p>Dinosaurs</p> <ul style="list-style-type: none"> • Move their bodies with big actions as they explore moving as different types of dinosaurs.
RE	<ul style="list-style-type: none"> • Know that a church is a special place. • Know that a mosque is a special place. • Know that synagogue is a special place.