

ESSENTIAL KNOWLEDGE AND SKILLS

SCIENCE	<ul style="list-style-type: none"> • Recognise light and dark and identify examples in an environment • Know objects can change shape by melting and freezing • Explore how magnets, make certain objects move • Identify changes within and between seasons
PSHE	<ul style="list-style-type: none"> • Name things that they can do well • Recognise similarities and differences between themselves and another person in the class • Explain how you can be kind to other people
ART AND DESIGN	<ul style="list-style-type: none"> • Experiment with mixing colour and creating colour wheels • Use different tools to apply paint to paper
COMPUTING	<ul style="list-style-type: none"> • Use a paint programme to experiment with digital art
DESIGN AND TECHNOLOGY	<ul style="list-style-type: none"> • Design Rainbow cakes • Make Candle holders out of clay
GEOGRAPHY	<ul style="list-style-type: none"> • Draw information from a simple map. • Explore the natural world around them
HISTORY	NONE THIS TERM
MUSIC	<ul style="list-style-type: none"> • Join in with singing nursery rhymes • Clap short rhythmic patterns • Identify and distinguish environment sounds
PE	<ul style="list-style-type: none"> • Push, roll and bounce a ball with control • Move a ball into spaces, avoiding defenders • Move their bodies in a variety of ways on the floor and on apparatus
RE	<ul style="list-style-type: none"> • Talk about how Christmas is celebrated • Order pictures to show the Christmas story • Perform in a Nativity