

Y1

SPRING 2

ESSENTIAL KNOWLEDGE AND SKILLS

SCIENCE	PLANTS - Identify and name a variety of common wild and garden plants, including deciduous and evergreen trees. - Identify and describe the basic structure of a variety of common flowering plants, including trees.
PSHE	- Recognise how a person's behaviour (including their own) can affect other people - Explain the importance of looking after things that belong to themselves or others - Recognise who cares for and looks after the school environment
ART AND DESIGN	NONE THIS HALF TERM
COMPUTING	PROGRAMMING TOYS - Say what an algorithm is - Use the arrows to program the bee bot to reach a set target
DESIGN AND TECHNOLOGY	- Join materials using glue, paper and scissors. - Use scissors to cut along a line with support. - Make a sturdy structure. - Evaluate the success of their model.
GEOGRAPHY	NONE THIS HALF TERM
HISTORY	- Know what an 'artefact' is. - Name one similarity and one difference between toys now and in the past
MUSIC	- Recognise the sounds of percussion instruments, identify and name them. - Know how to make a sequence of sound. - Play C and D on the glocks/ xylophones. - Add sound effects to a story.
PE	The Zoo - Move in relation to the music and respond with appropriate movements and actions. - Ensure their movements are big and clear. Hands 2 - Send a ball towards a target, applying the correct technique. - Aim carefully in order to score a point to beat an opponent.
RE	- Name some symbols from the Easter story. - Explain what happened in the Easter story - Talk about what happened on Palm Sunday