Reception

Autumn One	Autumn Two	Spring One	Spring Two	Summer One	Summer two
Walking 1	Jumping 1	High, Low, Over and	Nursery Rhymes	Ourselves	Feet 1
To explore walking using different body parts in different directions, at different	To explore jumping, in different directions, at different speeds and different levels.	Under To introduce, 'champion gymnastics' by moving in a high way and	To explore different movements using different parts of the body.	To explore different movements using different parts of the body.	To explore different ways of using our feet to move with a ball.
levels and at different speeds.		explore making high shapes.			To explore what happens when they kick a ball using different parts of their feet.
Dinosaurs	Hands 1	Hands 2	Moving	Games for	Ourselves
To explore different	To explore different	To explore different	To continue to	Understanding	To explore larger scale
movements using different parts of the	ways of pushing a ball.	ways of throwing a beanbag.	'champion gymnastics' by moving and making	To understand why it is important to take turns	travelling movements.
body.	To learn the meaning of		shapes using different	when playing a game.	
	the word control and start to understand why it is important to keep the ball close to them.	To learn why we need to aim when we are throwing.	body parts.		

Year One

Autumn One	Autumn Two	Spring One	Spring Two	Summer One	Summer two
Wide, Narrow, Curled To apply 'champion gymnastics' to explore movements and balances in a wide way on the floor and on apparatus.	Running 1 To explore running using different body parts and different techniques and begin to understand how to run efficiently.	Body Parts To apply 'champion gymnastics' to explore movements and balances using the 'big' parts of our bodies on the floor and on apparatus	The Zoo To respond to the stimulus (big animals) using a range of different, controlled movements showing character expression. To learn how to control and co-ordinate their bodies to perform movements that represent big animals.	Games for Understanding To understand the basic principles of attack. To learn what 'attacking' means and why we attack during a game.	Health and Well being To consolidate our understanding of agility and when this is applied during sport. To develop different ways of moving at speed and will understand the consequences of not being agile.

Heroes To create a range of controlled movements that represent a superhero.	Hands 1 To develop bouncing dribbling). Pupils will understand why we need to keep the ball	Feet 1 To develop their understanding of the meaning of the word, 'control,' and why it is	Hands 2 To introduce throwing (underarm). To understand how we	Rackets, bats and Balls To explore using a racket and a ball together.	Team Building To introduce teamwork. To understand why it is important to include
To learn how to control and co-ordinate their	away from the defender.	important to keep the ball close to them.	throw a bean bag underarm and why.	Pupils will explore moving the ball using	everyone when working as a team and how it feels to be left out.
bodies to perform a sequence of movements, including a balance (freeze position).	To explore different ways of sending (passing) the ball to their partner.			the racket, beginning an understanding of how and why we keep the ball close and controlled.	To start to learn and understand what makes an effective team.

Year Two

Autumn One	Autumn Two	Spring One	Spring Two	Summer One	Summer two
Hands 1	Explorers	Feet 1	Hands 2	Games for	Jumping 1
To develop dribbling in	To respond to the	To develop dribbling	To develop pupils'	Understanding	To consolidate pupils
order to keep control	stimulus using a range	using our feet in order	execution of an	To create and	jumping and to apply an
and possession of the	of different, controlled	to keep control and	underarm throw and to	understand simple	effective jumping
ball.	movements.	possession of the ball.	extend their	attacking principles,	technique.
			understanding of why	applying them as a	
	To show how to control		we need to be accurate	team into a game.	
	and co-ordinate their		when we throw.		
	bodies to perform			To develop their	
	movements that			understanding of what	
	represent an explorer			'attacking' means and	
	preparing for an			when and why we	
	expedition.			attack as a team during	
				a game.	
Linking	Pathways	Dodging 1	Mr Candy's Sweet	Health and Well Being	Team Work
To apply 'champion	To apply 'champion	To explore dodging and	Factory	To consolidate our	To develop the skills
gymnastics' to explore	gymnastics' exploring	learn how to dodge	To respond to the	understanding of agility	required to make an
different movements	different pathways (zig-	effectively.	stimulus using a range	and when this is applied	effective team.
that pupils can link	zag), creating		of different, controlled	during sport.	
together.			movements showing		To start to develop their

movements that pupils can link together.	expression.	To develop different ways of moving at	communication skills, enabling them to create
	To learn to control and co-ordinate their bodies to perform movements that represent being in a sweet shop.	speed and will understand the consequences of not being agile.	simple strategies to complete a challenge.

From Year 3: The focus of the learning is to apply the concept of 'excellent gymnastics'.

(In KS1 we have used 'champion' gymnastics as the language for the success criteria depicting performance level. In KS2 we will refer to this as 'excellent' gymnastics')

Year Three

Autumn One	Autumn Two	Spring One	Spring Two	Summer One	Summer two
Symmetry and	Handball	Witches and Wizards	Tag Rugby	Athletics	Rounders
Asymmetry	To focus of the learning	To focus of the learning	To introduce moving	To consolidate our	To introduce the
To focus on exploring	is on using passing and	is to respond to	with the ball, passing	learning from KS1.	concept of batting and
movements and	moving skills (creating	different stimuli being	and receiving in order		fielding.
balances in a	space) to keep	able to sustain our	to keep possession of	To explore how we can	
symmetrical way.	possession, developing	character whilst adding	the ball.	use our bodies to make	To develop an
	this concept into mini	drama and emotion to		us run as fast as	understanding of the
	game situations.	the dance.		possible.	purpose of each team.
Netball	Swimming	Problem solving	Mindfulness	Tennis	Throwing and
To introduce passing	To develop confidence	To focus of the learning	To focus of the learning	To introduce how we	Jumping
and receiving in order	in the water and	is to look at what makes	is to consider how we	win a game of tennis,	To focus of the learning
to keep possession of	practise basic	an effective team with	feel in our minds and in	thinking about where	is to explore the
the ball.	swimming techniques.	the focus on	our bodies, when we	and why we throw the	differences between
		cooperation and	experience various	ball on the court.	throwing for accuracy
To concentrate on the		responsibility.	emotions.		and throwing for
attacking players,					distance.
keeping possession.			To learn a variety of		
			relaxation techniques to		
To develop an			help combat feelings of		
understanding of how			anxiousness. Pupils will		
to win the ball back			gain an awareness of		
(defending), at a later			how to apply these		
stage, but questions to			techniques in day-to-		
provoke thinking are			day life.		
appropriate.					

Year Four

Autumn One	Autumn Two	Spring One	Spring Two	Summer One	Summer two
Autumn One Hockey To focus of learning is to refine passing and receiving in order to keep possession of the ball. To learn how they can apply their passing, (short and long) and moving skills to keep possession. Swimming To develop water confidence water and practise basic swimming strokes.	Autumn Two Mindfulness To focus of the learning is to interpret music to create movement, that help us to express ourselves and our emotions. Pupils will respond to the emotion behind the music and try to represent this through their movements. Handball To see how effectively pupils can apply their passing and moving skills to keep possession, developing this concept into mini game situations.	Spring One Space To explore movement through improvisation, introducing unison and matching. To sustain their characters to add drama and emotion to the dance. Communications and Tactics To focus of the learning is to look at what makes an effective team leader. To develop the qualities required to lead a team effectively.	Spring Two Football To refine dribbling in order to keep control and possession of the ball. To apply prior learning of how to dribble the ball keeping possession to beat an opponent. Problem Solving To look at what makes an effective team with the focus on cooperation and responsibility.	Summer One Tennis To develop our understanding of how we can win a game of tennis. To recap the forehand. Bridges To explore movements and balances creating bridges.	Summer two Throwing and Jumping To focus of the learning is to develop pupils' understanding of throwing for distance, using a variety of equipment. To explore how we can use our bodies to jump as far as possible in one jump. Orienteering To introduce the concept of a map or a plan and to be able to use a key correctly to help us navigate.

Year Five

Autumn One	Autumn Two	Spring One	Spring Two	Summer One	Summer two
Football	Netball/Handball	Dodgeball	Basketball	Swimming	Rounders
To refine dribbling and	To use passing and	To focus of the learning	To refine dribbling and	To practise and refine	To consolidate learning
passing skills,	moving skills, refining	is to develop pupils'	passing skills,	the basic strokes in	from year 4, ensuring
combining these skills	these skills and	understanding of why	combining these skills	swimming.	that all pupils
		we might block a ball	together to create an		understand the role of

together to maintain possession.	applying them into game situations. To consolidate passing and receiving skills, using them to move the ball up the court to create a successful shooting opportunity. Pupils will refine these skills and apply them	thrown towards us during a game.	attack that results in a shooting opportunity.	To continue to practise swimming to 25 meters.	the batting and fielding team.
Health Related Exercise To take pupils through 4 health related fitness assessments. To record their scores, ready to compare them against their scores recorded at the end of the programme in week 6.	into game situations. Greeks To use expressive vocabulary to enhance movement quality and dynamics during dance. To learn to interpret and respond to music creating dances using compositional principles.	Counter balance and counter tension To apply "excellent gymnastics" to everything pupils do, and explore the new concept of counter balance.	Problem solving To focus of the learning is to look at what makes an effective team with the focus on cooperation and responsibility.	Communications and tactics To focus of the learning is to look at what makes an effective team with the focus being on creating tactics as a team. Pupils will learn why they need to work as a team to create simple tactics.	Cricket To refine pupils' understanding of batting, applying simple batting tactics into mini games. To learn where, when and why they can apply different physical and cognitive skills when batting to score runs.

Year Six

Autumn One	Autumn Two	Spring One	Spring Two	Summer One	Summer two
Handball	Dodgeball	Tag Rugby	Carnival	Leadership	Swimming
To consolidate pupil's		To focus of the learning	To create group	To focus of the learning	To practise and refine
ability to use passing and moving skills to keep possession and	To create attacking tactics applying them into game situations.	is to consolidate defending. Pupils will refine their knowledge	movements selecting and applying choreography into a	is for pupils to begin to understand what makes an effective leader.	the basic strokes in swimming.
score.		of tagging and defensive formations,	routine.		To practise swimming to 25 meters.

	To start to build on their understanding of where we stand on the court when throwing the ball which results in us hitting our opponent.	which can be used to prevent an attack. Pupils will develop their understanding of why it is important to reduce the space and apply pressure to the attackers to prevent scoring opportunities.	To be able to use their bodies to perform technical movements with control and rhythm.	To be able to identify the different attributes that make an effective leader. To start to lead an activity for small groups of their peers.	
Matching and Mirroring To apply "excellent gymnastics" to everything pupils do and explore the concept of matching.	Problem solving To focus of the learning is to look at what makes an effective team with the focus on communication.	Health Related Exercise To focus of the learning is to understand the functions of the cardiovascular system and how aerobic fitness affects our bodies. To perform a cardio circuit developing their own aerobic fitness.	Cricket To consolidate pupils' understanding of batting.	Tennis To focus of learning is to develop pupils ability to think tactically about which shot to play, during a game. To develop their understanding of when, where and why they are selecting to play that shot to win a point.	Orienteering To focus of the learning is to challenge pupils to orientate a map, locate points on the map, then travel to them and record what they find.

Swimming:

Led by qualified swimming instructors:

By the end of Year 6 each pupil is required to be able to do the following:

- Perform safe self-rescue in different water based situations
- Swim competently, confidently and proficiently over a distance of at least 25 metres
- Use a range of strokes effectively, for example, front crawl, backstroke and breaststroke.