

## Computing Scheme of Work

Year Group	Objective in Bold Covered	Activities
<b>Year 2 Computer Science</b>	<ul style="list-style-type: none"> <li>• understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions</li> <li>• create and debug simple programs</li> <li>• use logical reasoning to predict the behaviour of simple programs</li> </ul>	Codeit.org website – Minecraft and Star Wars games Roamer/Bee-bots Scratch Jr Daisy the Dinosaur Kodable <a href="#">Human Robot Activities</a>
<b>Year 2 Digital Literacy</b>	<ul style="list-style-type: none"> <li>• use technology purposefully to create, organise, store, manipulate and retrieve digital content</li> </ul>	Word processing IPC Tasks
<b>Year 2 Use of Technology</b>	<ul style="list-style-type: none"> <li>• recognise common uses of information technology beyond school</li> </ul>	<a href="#">How supermarket works</a> How libraries work
<b>Year 2 Safety</b>	<ul style="list-style-type: none"> <li>• use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies</li> </ul>	Circle Times Keeping personal information private Who can I ask <a href="#">Think U Know</a>